

3.4 Para predykatów zbudowanych

(i) 'Sprawdzanie' typu

Z is $X + Y$.

$\text{integer}(X), \text{integer}(Y), Z \text{ is } X + Y$.

$\text{var}(X), \text{nonvar}(X),$

$\text{integer}(X), \text{real}(X),$

$\text{atom}(X),$ jeżeli $X = \text{anna}, \dots$

$X = \Rightarrow, \dots$

$X = \text{'Tom'}, \dots$

$\text{atomic}(X),$ jeżeli X atom lub

X jest integer lub real

Przykład:

? $\text{var}(Z), Z = 2.$

$Z = 2$

? $Z = 2, \text{var}(Z).$

no

? $\text{integer}(Z), Z = 2.$

no

? $\text{var}(Z), Z = 2, \text{integer}(Z), \text{nonvar}(Z).$

$Z = 2$

?- atom(3).

no

?- atomic(3).

yes

?- atomic(float).

no

Przykład: Ile razy wystąpi A w liście L?

count(-, [], 0).

count(A, [A|L], N) :- !,

count(A, L, N1),

N is N1 + 1.

count(A, [_|L], N) :- count(A, L, N).

?- count(a, [a,b,a,a], N).

N = 3

?- count(a, [a,b,x,y], Na).

Na = 3

?- count(b, [a,b,x,y], Nb).

Nb = 3

?- L = [a,b,x,y], count(a, L, Na), count(b, L, Nb).

Na = 3,

Nb = 1

bo X = a, Y = a

count(-, [], 0).

(12)

count(A, [B|L], N) :-

atom(B), A = B, !,

count(A, L, N1),

N is N1 + 1.

count(A, [_|L], N) :- count(A, L, N).

? - L = [a, b, X, Y], count(a, L, Na), count(b, L, Nb).

Na = 1,

Nb = 1

ale

? - count(X, [a, b, X, Y], N).

N = 0.

(ii) Dekompozycja termów

Term =.. L

? - f(a, b) =.. L

L = [f, a, b]

? - T =.. [P, X, f(X, Y)]

T = P(X, f(X, Y))

Przykład: Figury geometryczne

(13)

square (Side)

triangle (Side1, Side2, Side3)

circle (R)

enlarge (square (A), F, square (A1)) :- A1 is F * A.

enlarge (circle (R), F, circle (R1)) :- R1 is F * R.

enlarge (rectangle (A, B), F, rectangle (A1, B1))

:- A1 is F * A, B1 is F * B.

figure (G, [A1, ..., An]) ?

enlarge (figure (G, [I]), F, figure (G, [I])).

enlarge (figure (G, [x1|L1]), F, figure (G, [x2|L2]))

:- x2 is F * x1,

enlarge (figure (G, L1), F, figure (G, L2)).

lepiej:

enlarge (Type (Pas1), F, Type (Pas2)) :-

Pas2 is F * Pas1.

ale teraz Type jest zmienną. ↯

bo Prolog jest językiem pierwszego rzędu.

enlarge (Fig1, F, Fig2) :-

Fig1 =.. [Type | Parameters1],

multiply_list (Parameters1, Parameters2),

Fig2 =.. [Type | Parameters2].

Fuzzy Logic:

(i) ?- present (father, [mother(a, b), father(c, b)]).

yes

?- present (father, [mother(c, b)]).

no

present(A, [X|_]) :- X =.. [A|_], !.

present(A, [_|L]) :- present(A, L).

- (ii) animate (fred).
- animate (alice).
- male (fred).
- canine (alice).
- feline (fred).

?- checkprops (fred, [animate, male]).

yes

?- checkprops (alice, [canine, feline]).

no

checkprops(-, [L]) :- !.

checkprops(A, [X, L]) :-

T =.. [X, A],

call(T),

checkprops(A, L).

functor(Term, F, N)

arg(N, Term, A)

? functor(t(f(x), x, a), F, N).

F = t, N = 3.

? arg(2, f(x, t(a), t(b)), Y).

Y = t(a).

? functor(D, date, 3),

arg(1, D, 29),

arg(2, D, april),

arg(3, D, 2015).

D = date(29, april, 2015).

(iii) Manipulacja predykatów

assert(C)

retract(C)

Przykład:

fast(ann).

slow(tom).

slow(pat).

?- assert((fasts(x,y):-fast(x),slow(y))).

yes

?- fasts(A,B).

A = ann, B = tom;

A = ann, B = pat

?- retract(slow(x)).

x = tom;

x = pat;

no

?- fasts(ann,A).

no

asserta(C).

assertz(C).

Przykład:

(17)

product(X, Y, Z) :- Z is $X * Y$.

maketable :-

$L = [0, 1, 2, 3, 4, 5, 6]$,

member(X, L), member(Y, L),

Z is $X * Y$,

asserta(product(X, Y, Z)),

fail.

? - maketable.

no

(iv) kolekcjonowanie rozwiązań

bagof(X, P, L).

lista elementów X , które spełniają P .

Przykład:

age(peter, 7).

age(ann, 5).

age(pat, 8).

age(tom, 5).

? - age(child, 5).

$X = ann$;

$X = tom$;

no

2. bagof (Child, age (Child, 5), L).

L = [ann, tom].

2. bagof (Child, age (Child, Age), L).

Age = 7, L = [peter];

Age = 5, L = [ann, tom]

2. bagof (Child, Age ^ age (Child, Age), L).

L = [peter, ann, pat, tom].

findall (X, Goal, List) :-

call (Goal), assertz (g(x)), fail.

findall (X, Goal, List) :-

assertz (g(bottom)), collect (List).

collect (List) :-

retract (g(x)), !,

((X == bottom, !, L = [])

;

(L = [X|R], collect (R))).